Ultimate Game Play Formal Assessment Rubric

9.MS.1 Apply competent motor skills and movement patterns needed to perform a variety of activities.
PE.9.MS.1.1 Use basic and advanced skills to participate proficiently in at least 3 of the following activities or compositions: aquatics, team sports, individual sports, dual sports, outdoor pursuits, self-defense, dance or gymnastics

Total Points: 20

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| Skills | Excellent Skill Level 4pts | Advanced Skill Level 3pts | Intermediate Skill Level 2pts | Basic Skill Level 1pt | No Effort or Skill Level 0pts |
| Movement in the game | -Student consistently moves to open space in offense-Consistently moves to cover their mark on defense-Student is consistently moving around the playing area | -Student consistently moves to open space in offense-Generally moves to cover their mark on defense | -The student sometimes moves to open spaces on offense-Does little movement on defense | -The student rarely moves to help the team | No Effort |
| Throwing  | -Student is consistently able to throw the implement they are using i.e Frisbee, football, yackle-They have control of their throws-Aims the pass to the open player | -Student generally is able to throw the implement they are using with one or two mistakes ie. Off aim-They have general control of their throws-Aims the pass and most of the time on target | -Student is usually able to throw the implement-Student generally has good technique-Generally the pass is aimed to the correct target with a few errors  | -The student rarely throws the implement-The student does not use correct form when throwing-Lack technique and control | No Effort |
| Catching | -Student is consistently able to catch the implement with one or two hands-Student consistently moves towards the target to make the catch | -Student is consistently able to catch the implement with one or two hands.-Student generally moves towards the target to make the catch | -Student is generally able to catch the implement with two hands-Student occasionally moves towards the target | -Student is sometimes able to catch the target-Student rarely moves to catch the target | No Effort |
| Rules and Fair Play | -Student displays an excellent sense of fair play-Student always follows the rules and never argues with others | -Student displays a very good sense of fair play-Student almost always follows the rules and rarely argues with others | -Student displays a good sense of fair play-Usually follows the rules and occasionally argues with other students, but overall, their progress is satisfactory | -Student displays a lack of fair play-Sometimes follows the rules but argues with others | No Effort |
| Teamwork | -Student consistently uses the whole team-Always communicates with the team | -Student rarely uses the same teammates and often uses the whole team-Sometimes communicates with the team | -Student generally uses the same teammates but occasionally uses the whole team-Rarely communicates with the team | -Uses the same teammates and doesn’t communicate | No Effort |